A BETTER WAY chapter 5

XI Cao MLA May 2016

When we talk about sense of space, it’s all about experience. How do you perceive a place, what would you associate with this specific location, what memories would you bring up when you see something similar? Is it welcoming, warm and relaxed? Or is it cold and serious and something that makes you only want to leave? Designers have to keep this in mind that a good urban design should be user friendly and intuitive. Instead of setting signs telling people go left or right, we should let the place itself lead the way. Let the view be a compass, like warm materials to tell your customers you can care how they feel. Plant trees to provide shade and view, so people never feel along in this gigantic city.

Concrete is largely used in this design as the ground material on the majority of square space. Small changes are applied to riding-able path and open space. I also used the platform to create the shopping mall and also in the entrance, to form a welcoming atmosphere. Copper is used to mark the line in the middle of the park across the 8 street Gate.

Plants mainly consisted of seven trees, including live 'broccoli' trees, one pine tree and three flower trees. There trees badly planted on the aqueduct border as a barrier to separate the square from the roads on the road, and flower trees are specially planted in plants, in a way to provide space, shade and view.

*“Hey, my bus is not coming. I can rest for a minute”*

*“Hemm, I'm just going straight. Simple”*

*“Take a seat, I hear it's going to be a performance here tonight.”*

*“This center! Great! No need for asking around.”*

*“Come here, Debbie. Let's take the metro to my uncle's”*

*“The metro lines is so close”*